

# Manor Hall Academy



## ART & DESIGN POLICY

## CICELY HAUGHTON SCHOOL

Building Relationships

Celebrating Success

Promoting Change

## Amendments

# CICELY HAUGHTON SCHOOL

## ART AND DESIGN POLICY

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### Introduction

- THIS DOCUMENT IS a statement of the aims, principles and strategies for teaching and learning of Art and design at Cicely Haughton School.

### What is Art?

- ART AND DESIGN is concerned with creative and aesthetic responses to the visual and tactile qualities of the natural and constructed world.

ART AND DESIGN education has two strands: creation and evaluation.

#### The creative element involves

- Children in using materials, tools and processes to represent objects 2D and 3D realistically and imaginatively, and to express ideas and feelings.

#### The evaluative element enables

- children to develop skills in evaluating their own work and that of other artists, and to understand the value and significance of art in society.

### Aims

- OUR AIMS IN TEACHING ART AND DESIGN are that all children will build upon their natural pleasure in visual communication to
  - find enjoyment in creative art and value themselves as artists
  - find a sense of purpose, achievement and fulfillment in artistic expression
  - develop skills to use a range of materials and processes competently and appropriately.
  - feel able to express their ideas and feelings through imaginative creation in both two and three dimensional work
  - learn to observe, study and record the world around them
  - develop an appropriate vocabulary to help them understand and discuss their own work and that of others
  - appreciate and evaluate the work of a range of artists from their own and other cultures.

## **Principles of the Teaching and Learning of Art and Design**

- ART AND DESIGN is important because
  - artistic creation is a pleasurable activity which can provide fulfillment throughout life
  - artistic observation heightens perception
  - knowledge of the work of a range of artists contributes to cultural understanding.
  
- ART AND DESIGN is a FOUNDATION SUBJECT and remains a compulsory national curriculum subject at key stages 1 to 3. The fundamental skills, knowledge and concepts of the subject are set out in " National Curriculum in England: art and design programmes of study - key stages 1 and 2". However, these were dis-applied with effect from 1 September 2013 and are no longer statutory. This means that schools are free to develop their own curricula for art and design that best meet the needs of their pupils, in preparation for the introduction of the new national curriculum from September 2014. Art and design remains a compulsory national curriculum subject at key stages 1 to 3.

As in the National Curriculum, 'art' is taken to encompass art, craft and design. The term 'artists' should thus be interpreted as 'artists, craft workers and designers'.

*The school has achieved dyslexia friendly full status and as such will give due regard to dyslexia friendly strategies and objectives.*

How ART & DESIGN links to the whole School Intentions.

## Our Intentions

### Pupils leave with:

- with improved positive physical and mental health
- with life skills enabling them to access the world around them
- as enriched individuals
- with improved self-regulation
- with improved independence
- as responsible and respectful citizens

Intent	
<p>How is our school's <b>intent</b> represented throughout the curriculum for this subject?</p>	<p>We offer a structure and sequence of lessons to help teachers ensure they have covered the skills required to meet the aims of the national curriculum. The intent is to ensure all pupils produce creative, imaginative work. Children have the opportunity to explore their ideas and record their experiences, as well as exploring the work of others and evaluate different creative ideas. Children will become confident and proficient in a variety of techniques including drawing, painting, sculpting, as well as other selected craft skills, e.g. collage, printing, weaving and patterns. Children will also develop their knowledge of famous artists, designers and craft makers. Children will also develop their interest and curiosity about art and design through a series of lessons offering skills progression, knowledge progression and offering children the opportunity to ask questions and demonstrate their skills in a variety of ways. The lessons will offer the chance for children to develop their emotional expression through art to further enhance their personal, social and emotional development. This progression grid can support any subject leader or teacher of art to ensure progression of skills and knowledge.</p>

### Strategies for the Teaching of Art and Design

- THE ART AND DESIGN CURRICULUM IS ORGANISED as part of an integrated approach to learning wherein
  - Art AND DESIGN is integrated into other subjects where appropriate, including Nurture, Enrichment and wellbeing activities
  - it is necessary to teach skills separately before they are used in extra-curricular work and to ensure progression within the Art and Design curriculum
  - ART AND DESIGN is taught in co-operative groups. Individual work and class teaching used where appropriate. Within this structure
    - groups are usually of mixed ability
    - relevant discussion is encouraged.

- PUPILS WITH SPECIAL NEEDS are able to develop confidence and express their feelings in Art and Design, as it is a subject in which success does not depend on academic ability. They include:
  - pupils with learning difficulties who may find opportunities to excel
  - pupils with particular ability and flair for Art and Design who work more quickly through the National Curriculum and are extended through the use of more advanced techniques and materials.
- THE EMPHASIS IN OUR TEACHING OF ART AND DESIGN is on practical experience and we encourage children increasingly to take control of their own learning. Thus:
  - more attention is given to the practical elements in the teaching and learning of art and design
  - tools and materials are organised in a way that makes them readily accessible
  - children take responsibility for care and storage of tools and materials
  - a display of the works of celebrated artists is exhibited at times with questions to provoke thought about the pictures.
- EXCELLENCE IN ART AND DESIGN IS CELEBRATED in display and performance including
  - suitably mounted displays in classrooms and throughout the school
  - competitions for 'published' materials such as programmes for drama evenings or other events
  - presentation and display of art work in assemblies and on other public occasions.

## How is the ART & DESIGN Curriculum Implemented?

Implementation	
<p>How is the subject timetabled? How do we know this happens?</p>	<p>The Art scheme of work explores the following themes across all year groups which progressively develops and builds on key skills: (See Progression Map for more details.)</p> <p><b>Exploring and Developing Ideas. Drawing. Painting. Sculpture. Collage. Textiles. Printing. Work of Other Artists.</b></p> <p><b>Within each year, there is one unit per full term to complete. This will allow children time to develop and progress their key skills as well as allowing Art sessions based the Topic (e.g. Ancient Greece).</b></p> <p><i>In Key Stage 1, years 1 and 2 have a choice of completing 3 out of four units over the year. In Key Stage 2 there are 3 units, giving 1 unit for each full term to complete.</i></p> <p><b>D&amp;T is timetabled and we have a bespoke classroom that is taught by a teacher and supported by class TA's. All classes have weekly slots.</b></p>
<p>How is the subject mapped out? How are we ensuring coverage?</p>	<p>See above – Progression maps.</p>
<p>Can we see progression across the school within pupils' books?</p>	<p>All pupils should have Art Sketchbook – need to promote this further. In Folders/ on display.</p>
<p>How is assessment used to impact learning? How do we know it is accurate?</p>	<p>Formative assessments completed by the teacher – Potentially could use assessment grids OR Art skills passports – need to discuss in teachers meeting/ Subject spotlight</p>
<p>How confident are staff with the subject? How do we know?</p>	<p>Twinkl Scheme is creative and easy to follow- need to ascertain this info via Staff survey</p>

### Strategies for Ensuring Progress and Continuity of Art and Design

The Art scheme of work explores the following themes across all year groups which progressively develops and builds on key skills: (See Progression Map for more details.)

**Exploring and Developing Ideas. Drawing. Painting. Sculpture. Collage. Textiles. Printing. Work of Other Artists.**

**Within each year, there is one unit per full term to complete. This will allow children time to develop and progress their key skills as well as allowing Cross Curricular Art sessions within other subjects.**

**PLANNING IN ART AND DESIGN** is a process in which

- the foundation for curricular planning is the Twinkl Curriculum Scheme of Work.
  - *In Key Stage 1, years 1 and 2 have a choice of completing 3 out of four units over the year. In Key Stage 2 there are 3 units, giving 1 unit for each full term to complete.*
  - all other subjects may have extra-curricular links with art and design where these skills will be enhanced and the historical aspects of art and design will be taught.
  - the art and design coordinator will support the Senior Leadership Team and governor body in monitoring art across the school.
- **CLASSROOM ASSISTANTS ARE USED IN ART AND DESIGN** to assist
- in the classroom by preparing materials and supervising activities
  - on outings and visits to galleries and museums
  - in providing other help, such as the demonstration of specialist skills.

**How do we measure the Impact of the ART & DESIGN Curriculum?**

<b>Impact</b>	
Do all groups have equal access to the curriculum? How do we know?	Yes – Overview and planning document gives Teachers flexibility where a project is expected over one full term. Subject overviews and medium term/ long term planning documents outline this.
How does varying staff confidence impact on the curriculum?	Need to send staff surey.
How does... impact the curriculum? [Focus dependent on school context]	Teachers have higher expectations and more quality evidence can be presented in a variety of ways. All children use technical vocabulary accurately and pupils are expected to know, apply and understand the matters, skills and processes specified. Children improve their enquiry skills and inquisitiveness about the world around them, and their impact through art and design on the world. Children will become more confident in analysing their work and giving their opinion on their own and other works of art. Children show competences in improving their resilience and perseverance by continually evaluating and improving their work. All children in school can speak confidently about their art and design work and their skills

- **THE ROLE OF THE ART AND DESIGN CO-ORDINATOR** is to
  - take the lead in policy development and the production of schemes of work designed to ensure progression and continuity in Art and Design throughout the school
  - keep up to date with developments in Art and Design education and disseminate information to colleagues as appropriate.
- **FEEDBACK TO PUPILS** about their own progress in Art and Design is achieved through the marking of work. Effective marking:
  - aims to help children learn by being positive and constructive
  - is almost always done while a task is being carried out through discussion between child and teacher
  - oral work focuses on the development of art vocabulary and understanding.
- **FORMATIVE ASSESSMENT** is used to guide the progress of individual pupils in Art and Design. It involves identifying each child's progress in each aspect of the subject, determining what each child has learned and what therefore should be the next stage in his/her learning. Formative assessment is mostly carried out informally by teachers in the course of their teaching.  
Suitable tasks for assessment include
  - small group discussions in the context of a practical task
  - specific assignments for individual children
  - individual discussions in which children are encouraged to appraise their own work and progress.

### **Strategies for Recording and Reporting of Art and Design**

- **THE WORK OF EACH CHILD** should be assessed so that schools can check what pupils have learned.
- **REPORTING TO PARENTS** is done annually through a written report by the teacher who teaches Art and Design to the child. Reporting in Art and Design will focus on each child's knowledge, skills and understanding.



## **Strategies for the Use of Resources of Art and Design**

- **CLASSROOM RESOURCES IN ART AND DESIGN** are kept, clearly labelled, in Art room.

They include:

- in each classroom - Paint, glue, scissors, brushes, crayons, felt pens, sugar paper, cartridge paper, card (small and large)
- a variety of regularly used tools and materials for painting and drawing
- tools and materials for collage work
- a selection of papers and card.

- **CENTRAL RESOURCES IN ART AND DESIGN** are the responsibility of the Art and Design Co-coordinator who has a small budget available.

They include:

- special types of paper and foils
- tools and materials for printing
- artifacts
- special pens
- clay and modelling tools
- reference books and pictures
- charcoal
- pastels

- **VISITS TO GALLERIES AND MUSEUMS** are an integral part of the programme of study for Art and are encouraged to support classroom activities.

- **INFORMATION TECHNOLOGY** is a major resource which is used in Art and Design for

- on screen painting, drawing and design using appropriate software packages
- research using Internet
- digital camera work.

## Things to celebrate

New scheme has been embedded quickly to ensure coverage of the Art National curriculum.  
Flexible approach enables teachers to plan lessons that suit the needs of the children at a given time.  
Additional Art Attack sessions help build children's skills via a specialist teacher.

*Delete the areas that will not be focused on in the action plan*

## Level Expected at the End of EYFS

We have selected the Early Learning Goals that link most closely to the Art and Design National Curriculum. For more detail about linked subject progression within the EYFS Framework, please refer to [these documents](#).

### Expressive Arts and Design (Exploring and Using Media and Materials)

Children safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.

### Expressive Arts and Design (Being Imaginative)

Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.

### Key Stage 1 National Curriculum Expectations

Pupils should be taught:

- to use a range of materials creatively to design and make products;
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination;
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space;
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

### Key Stage 2 National Curriculum Expectations

Pupils should be taught:

- to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design;
- to create sketch books to record their observations and use them to review and revisit ideas;
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay];
- about great artists, architects and designers in history.

The national curriculum for art and design aims to ensure that all pupils by the end of year 6:

- produce creative work, exploring their ideas and recording their experiences;
- become proficient in drawing, painting, sculpture and other art, craft and design techniques;
- evaluate and analyse creative works using the language of art, craft and design;
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

## Intent

We offer a structure and sequence of lessons to help teachers ensure they have covered the skills required to meet the aims of the national curriculum. The intent is to ensure all pupils produce creative, imaginative work. Children have the opportunity to explore their ideas and record their experiences, as well as exploring the work of others and evaluate different creative ideas. Children will become confident and proficient in a variety of techniques including drawing, painting, sculpting, as well as other selected craft skills, e.g. collage, printing, weaving and patterns. Children will also develop their knowledge of famous artists, designers and craft makers. Children will also develop their interest and curiosity about art and design through a series of lessons offering skills progression, knowledge progression and offering children the opportunity to ask questions and demonstrate their skills in a variety of ways. The lessons will offer the chance for children to develop their emotional expression through art to further enhance their personal, social and emotional development. This progression grid can support any subject leader or teacher of art to ensure progression of skills and knowledge.

## Implementation

Each unit comes with an overview, an end of unit assessment pack and additional resources to give the teacher and adults leading art confidence in progression of skills and knowledge and that outcomes have been met. Each key stage focuses on different themes to ensure continued interest in the subject as well as acquiring new knowledge. The lessons we have suggested develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Children should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation. We have suggested a specific series of lessons for each year group, which will offer structure and narrative. They are by no means to be used exclusively, but can be used to support planning.

## Impact

Art and design learning is loved by teachers and pupils across school. Teachers have higher expectations and more quality evidence can be presented in a variety of ways. All children use technical vocabulary accurately and pupils are expected to know, apply and understand the matters, skills and processes specified. Children improve their enquiry skills and inquisitiveness about the world around them, and their impact through art and design on the world. Children will become more confident in analysing their work and giving their opinion on their own and other works of art. Children show competences in improving their resilience and perseverance by continually evaluating and improving their work. All children in school can speak confidently about their art and design work and their skills.

	KS1	LKS2	UKS2
Exploring and Developing Ideas	<p>Children start to understand how ideas are developed through processes. Children build up resilience to getting things wrong and trying again. Children practise and share their learning and skills with others, receive and offer feedback to improve.</p> <p><b>KS1 Art and Design National Curriculum</b> To produce creative work, exploring their ideas and recording experiences.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a respond positively to ideas and starting points;</li> <li>b explore ideas and collect information;</li> <li>c describe differences and similarities and make links to their own work;</li> <li>d try different materials and methods to improve;</li> <li>e use key vocabulary to demonstrate knowledge and understanding in this strand: work, work of art, idea, starting point, observe, focus, design, improve.</li> </ul>	<p>Children start collecting and developing ideas using sketchbooks. They continue to build up resilience, making mistakes and suggesting improvements to improve their work. Children practise and share their learning and skills with others, giving and receiving feedback to improve.</p> <p><b>KS2 Art and Design National Curriculum</b> Pupils should be taught to develop their techniques with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>To create sketchbooks to record their observations and use them to review and revisit ideas.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a use sketchbooks to record ideas;</li> <li>b explore ideas from first-hand observations;</li> <li>c question and make observations about starting points, and respond positively to suggestions;</li> <li>d adapt and refine ideas;</li> <li>e use key vocabulary to demonstrate knowledge and understanding in this strand: line, pattern, texture, form, record, detail, question, observe, refine.</li> </ul>	<p>Children start collecting more information and resources to present in sketchbooks. They continue to build their knowledge of techniques by experimenting and predicting what might happen. Children continue to practise and share their learning and skills with others, receiving and offering feedback to improve.</p> <p><b>KS2 Art and Design National Curriculum</b> Pupils should be taught to develop their techniques with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.</p> <p>To create sketchbooks to record their observations and use them to review and revisit ideas.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a review and revisit ideas in their sketchbooks;</li> <li>b offer feedback using technical vocabulary;</li> <li>c think critically about their art and design work;</li> <li>d use digital technology as sources for developing ideas;</li> <li>e use key vocabulary to demonstrate knowledge and understanding in this strand: sketchbook, develop, refine, texture, shape, form, pattern, structure.</li> </ul>
Drawing	<p>Children begin to explore different techniques involved in drawing such as shading, thick and thin lines, patterns and shapes as well as using different surfaces to draw on. Children are also exposed to using different materials to draw with such as pencils, felt tips, charcoal, crayons, chalk and pastels.</p> <p><b>KS1 Art and Design National Curriculum</b> To become proficient in drawing techniques.</p> <p>To use drawing to develop and share their ideas, experiences and imagination.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a draw lines of varying thickness;</li> <li>b use dots and lines to demonstrate pattern and texture;</li> <li>c use different materials to draw, for example pastels, chalk, felt tips;</li> <li>d use key vocabulary to demonstrate knowledge and understanding in this strand: portrait, self-portrait, line drawing, detail, landscape, cityscape, building, pastels, drawings, line, bold, size, space.</li> </ul>	<p>Children develop their knowledge of drawing by continuing to use a variety of drawing tools from KS1. They are introduced to new ways of making effect through tone, texture, light and shadow. They have the opportunity to use vocabulary learned in KS1 accurately, e.g. shading, thick and thin.</p> <p><b>KS2 Art and Design National Curriculum</b> To become proficient in drawing techniques.</p> <p>To improve their mastery of art and design techniques, including drawing, with a range of materials.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a experiment with showing line, tone and texture with different hardness of pencils;</li> <li>b use shading to show light and shadow effects;</li> <li>c use different materials to draw, e.g. pastels, chalk, felt tips;</li> <li>d show an awareness of space when drawing;</li> <li>e use key vocabulary to demonstrate knowledge and understanding in this strand: portrait, light, dark, tone, shadow, line, pattern, texture, form, shape, tone, outline.</li> </ul>	<p>Children continue to use a variety of drawing tools but are introduced to new techniques, e.g. creating perspective. They become more confident in techniques already learned and use the vocabulary learned accurately, e.g. shading, thick and thin. Children will rely on their sketching books to improve their drawing skills.</p> <p><b>KS2 Art and Design National Curriculum</b> To become proficient in drawing techniques.</p> <p>To improve their mastery of art and design techniques, including drawing, with a range of materials.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a use a variety of techniques to add effects, e.g. shadows, reflection, hatching and cross-hatching;</li> <li>b depict movement and perspective in drawings;</li> <li>c use a variety of tools and select the most appropriate;</li> <li>d use key vocabulary to demonstrate knowledge and understanding in this strand: line, texture, pattern, form, shape, tone, smudge, blend, mark, hard, soft, light, heavy, mural, fresco, portrait, graffiti.</li> </ul>

<p style="writing-mode: vertical-rl; transform: rotate(180deg);">Painting</p>	<p>Children can explore using a variety of different brushes to see what happens. Children begin to learn the primary colours and experiment with mixing paints to understand tone and secondary colours.</p> <p><b>KS1 Art and Design National Curriculum</b> To become proficient in painting techniques.</p> <p>To use painting to develop and share their ideas, experiences and imagination.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a name the primary and secondary colours;</li> <li>b experiment with different brushes (including brushstrokes) and other painting tools;</li> <li>c mix primary colours to make secondary colours;</li> <li>d add white and black to alter tints and shades;</li> <li>e use key vocabulary to demonstrate knowledge and understanding in this strand: primary colours, secondary colours, neutral colours, tints, shades, warm colours, cool colours, watercolour wash, sweep, dab, bold brushstroke, acrylic paint.</li> </ul>	<p>Children continue exploring using a variety of different brushes to see what happens. They use the language of colour accurately when mixing, e.g. shade, primary and tint. Children begin to experiment with colour for effect and mood.</p> <p><b>KS2 Art and Design National Curriculum</b> To become proficient in painting techniques.</p> <p>To improve their mastery of art and design techniques, including painting with a range of materials.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a use varied brush techniques to create shapes, textures, patterns and lines;</li> <li>b mix colours effectively using the correct language, e.g. tint, shade, primary and secondary;</li> <li>c create different textures and effects with paint;</li> <li>d use key vocabulary to demonstrate knowledge and understanding in this strand: colour, foreground, middle ground, background, abstract, emotion, warm, blend, mix, line, tone, fresco.</li> </ul>	<p>Children continue exploring a variety of different brushes to see what happens. They use the language of colour accurately and use inspiration from natural and non-natural works to create a colour palette. Children are more expressive with colour, associating colours with moods.</p> <p><b>KS2 Art and Design National Curriculum</b> To become proficient in painting techniques.</p> <p>To improve their mastery of art and design techniques, including painting with a range of materials.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a create a colour palette, demonstrating mixing techniques;</li> <li>b use a range of paint (acrylic, oil paints, water colours) to create visually interesting pieces;</li> <li>c use key vocabulary to demonstrate knowledge and understanding in this strand: blend, mix, line, tone, shape, abstract, absorb, colour, impressionism, impressionists.</li> </ul>
<p style="writing-mode: vertical-rl; transform: rotate(180deg);">Sculpture</p>	<p>Children have the opportunity to use a variety of materials for sculpting and experiment with joining and constructing. They begin to use the correct vocabulary associated with sculpting and construction to demonstrate their understanding of the skill.</p> <p><b>KS1 Art and Design National Curriculum</b> To become proficient in sculpting techniques.</p> <p>To use sculpture to develop and share their ideas, experiences and imagination.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a use a variety of natural, recycled and manufactured materials for sculpting, e.g. clay, straw and card;</li> <li>b use a variety of techniques, e.g. rolling, cutting, pinching;</li> <li>c use a variety of shapes, including lines and texture;</li> <li>d use key vocabulary to demonstrate knowledge and understanding in this strand: sculpture, statue, model, work, work of art, 3D, land art, sculptor, carving, sculpture, installation, shapes, materials, pyramid, abstract, geometric.</li> </ul>	<p>Children still have the opportunity to use a variety of materials for sculpting. They experiment with joining and construction, asking and answering questions such as, 'How can it go higher?' Children begin to understand more about decorating sculptures and adding expression through texture. They use a variety of tools to support the learning of techniques and to add detail.</p> <p><b>KS2 Art and Design National Curriculum</b> To become proficient in sculpting techniques.</p> <p>To improve their mastery of art and design techniques, including sculpting with a range of materials.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a cut, make and combine shapes to create recognisable forms;</li> <li>b use clay and other malleable materials and practise joining techniques;</li> <li>c add materials to the sculpture to create detail;</li> <li>d use key vocabulary to demonstrate knowledge and understanding in this strand: rectangular, concrete, terrace, architect, 2D shape, brim, peak, buckle, edging, trimmings, shape, form, shadow, light, marionette puppet.</li> </ul>	<p>Children still use a variety of materials for sculpting and experiment with joining and constructing. They begin to understand more about clay modelling and using different tools with clay. They will be more reliant on their own ideas and knowledge of sculpture during the planning and designing process.</p> <p><b>KS2 Art and Design National Curriculum</b> To become proficient in sculpting techniques.</p> <p>To improve their mastery of art and design techniques, including sculpting with a range of materials.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a plan and design a sculpture;</li> <li>b use tools and materials to carve, add shape, add texture and pattern;</li> <li>c develop cutting and joining skills, e.g. using wire, coils, slabs and slips;</li> <li>d use materials other than clay to create a 3D sculpture;</li> <li>e use key vocabulary to demonstrate knowledge and understanding in this strand: form, structure, texture, shape, mark, soft, join, tram, cast.</li> </ul>

Collage	<p>Children will have the opportunity to explore creating a variety of images on different backgrounds with a variety of media, e.g. paper, magazines, etc. Children experiment with sorting and arranging materials and refining their work.</p> <p><b>KS1 Art and Design National Curriculum</b> To become proficient in other art, craft and design techniques – collage.</p> <p>To develop a wide range of art and design techniques in using texture, line, shape, form and space.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a use a combination of materials that have been cut, torn and glued;</li> <li>b sort and arrange materials;</li> <li>c add texture by mixing materials;</li> <li>d use key vocabulary to demonstrate knowledge and understanding in this strand: collage, squares, gaps, mosaic, features, cut, place, arrange.</li> </ul>	<p>Children continue to explore creating collage with a variety of media, e.g. paper and magazines. They experiment with sorting and arranging materials with purpose to create effect. They learn new techniques, e.g. overlapping, tessellation, mosaic and montage.</p> <p><b>KS2 Art and Design National Curriculum</b> To improve their mastery of art and design techniques with a range of materials – collage.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a select colours and materials to create effect, giving reasons for their choices;</li> <li>b refine work as they go to ensure precision;</li> <li>c learn and practise a variety of techniques, e.g. overlapping, tessellation, mosaic and montage;</li> <li>d use key vocabulary to demonstrate knowledge and understanding in this strand: texture, shape, form, pattern, mosaic.</li> </ul>	<p>Children experiment with mixing textures and with sorting and arranging materials with purpose to create effect. They develop their understanding of techniques learned in Lower KS2 and develop their own ideas through planning.</p> <p><b>KS2 Art and Design National Curriculum</b> To improve their mastery of art and design techniques with a range of materials – collage.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a add collage to a painted or printed background;</li> <li>b create and arrange accurate patterns;</li> <li>c use a range of mixed media;</li> <li>d plan and design a collage;</li> <li>e use key vocabulary to demonstrate knowledge and understanding in this strand: shape, form, arrange, fix.</li> </ul>
Textiles	<p>Children have the opportunity to look at and practise a variety of techniques, e.g. weaving, dyeing and plaiting. They explore which textiles are best to use and produce the best result. Children will also explore decorating and embellishing their textiles to add detail, colour and effect.</p> <p><b>KS1 Art and Design National Curriculum</b> To become proficient in other art, craft and design techniques – textiles.</p> <p>To develop a wide range of art and design techniques in using colour, pattern and texture.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a show pattern by weaving;</li> <li>b use a dyeing technique to alter a textile’s colour and pattern;</li> <li>c decorate textiles with glue or stitching, to add colour and detail;</li> <li>d use key vocabulary to demonstrate knowledge and understanding in this strand: textiles, fabric, weaving, woven, placemat, loom, alternate, over, under, decoration, decorative, batik dye, dye, wax, resist, crayons, ink, apply, set.</li> </ul>	<p>Children develop their weaving and colouring fabric skills further. They are also introduced to the skill of stitching in Lower KS2.</p> <p><b>KS2 Art and Design National Curriculum</b> To improve their mastery of art and design techniques with a range of materials – textiles.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a select appropriate materials, giving reasons;</li> <li>b use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects;</li> <li>c develop skills in stitching, cutting and joining;</li> <li>d use key vocabulary to demonstrate knowledge and understanding in this strand: pattern, line, texture, colour, shape, stuffing, turn, thread, needle, textiles, decoration.</li> </ul>	<p>Children further develop their weaving, overlapping and layering techniques. They experiment with a range of fabrics including non-traditional fabrics.</p> <p><b>KS2 Art and Design National Curriculum</b> To improve their mastery of art and design techniques with a range of materials – textiles.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a experiment with a range of media by overlapping and layering in order to create texture, effect and colour;</li> <li>b add decoration to create effect;</li> <li>c use key vocabulary to demonstrate knowledge and understanding in this strand: colour, fabric, weave, pattern.</li> </ul>

<b>Printing</b>	<p>Children experiment with shape and pattern, looking at repeated patterns and different materials to make texture, e.g. sponges.</p> <p><b>KS1 Art and Design National Curriculum</b> To become proficient in other art, craft and design techniques – printing.</p> <p>To develop a wide range of art and design techniques in using colour and texture.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a copy an original print;</li> <li>b use a variety of materials, e.g. sponges, fruit, blocks;</li> <li>c demonstrate a range of techniques, e.g. rolling, pressing, stamping and rubbing;</li> <li>d use key vocabulary to demonstrate knowledge and understanding in this strand: colour, shape, printing, printmaking, woodcut, relief printing, objects.</li> </ul>	<p>Children use a variety of printing blocks, e.g. coiled string glued to a block, and explore what effect making their own blocks has on shape and texture.</p> <p><b>KS2 Art and Design National Curriculum</b> To improve their mastery of art and design techniques with a range of materials – printing.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a use more than one colour to layer in a print;</li> <li>b replicate patterns from observations;</li> <li>c make printing blocks;</li> <li>d make repeated patterns with precision;</li> <li>e use key vocabulary to demonstrate knowledge and understanding in this strand: line, pattern, texture, colour, shape, block printing ink, polystyrene printing tiles, inking rollers.</li> </ul>	<p>Children have more opportunities to make printing blocks and tiles. They now reflect on their choice of colour for prints and develop their accuracy with patterns.</p> <p><b>KS2 Art and Design National Curriculum</b> To improve their mastery of art and design techniques with a range of materials – printing.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a design and create printing blocks/tiles;</li> <li>b develop techniques in mono, block and relief printing;</li> <li>c create and arrange accurate patterns;</li> <li>d use key vocabulary to demonstrate knowledge and understanding in this strand: Hapa-Zome, hammering, pattern, shape, tile, colour, arrange, collograph;</li> </ul>
<b>Work of Other Artists</b>	<p>Children have the opportunity to learn from the works of famous artists, studying their techniques and processes. They will be exposed to a range of different artists through history throughout KS1.</p> <p><b>KS1 Art and Design National Curriculum</b> To understand the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a describe the work of famous, notable artists and designers;</li> <li>b express an opinion on the work of famous, notable artists;</li> <li>c use inspiration from famous, notable artists to create their own work and compare;</li> <li>d use key vocabulary to demonstrate knowledge and understanding in this strand: Andy Goldsworthy, LS Lowry, Paul Klee, Monet, Joan Miró, Jackson Pollock, Robert Delaunay, Wassily Kandinsky, Piet Mondrian, van Gogh, Marc Quinn, Michelle Reader, Barbara Hepworth, Jill Townsley, Brendan Jamison, Eva Rothschild.</li> </ul>	<p>Children continue to study the works of famous artists. They have more opportunity to offer opinion and to compare and contrast artists. Children will be exposed to a range of different artists through history, studying their techniques and processes.</p> <p><b>KS2 Art and Design National Curriculum</b> To learn about great artists, architects and designers in history.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a use inspiration from famous artists to replicate a piece of work;</li> <li>b reflect upon their work inspired by a famous notable artist and the development of their art skills;</li> <li>c express an opinion on the work of famous, notable artists and refer to techniques and effect;</li> <li>d use key vocabulary to demonstrate knowledge and understanding in this strand: Anselm Kiefer, Salvador Dalí, Paula Rego, Gainsborough, Sonia Boyce, Lucian Freud, Howard Hodgkin, Anish Kapoor, Caravaggio, Le Corbusier, Coco Chanel, Jackson Pollock, John Constable, Thomas Cole, Claude Monet, Henri Matisse, Paul Cézanne, Julian Opie, Henry Moore, Giacometti, Vivienne Westwood, Louise Bourgeois, Jennifer Angus, Braque, Claesz, Kalf, Carl Warner, Michael Brennan-Wood.</li> </ul>	<p>Children continue to learn from the works of famous artists. They now expand their knowledge by looking at the range of more famous artists. Children comment on the work of famous artists and name their pieces of work.</p> <p><b>KS2 Art and Design National Curriculum</b> To learn about great artists, architects and designers in history.</p> <p>Children can:</p> <ul style="list-style-type: none"> <li>a give detailed observations about notable artists', artisans' and designers' work;</li> <li>b offer facts about notable artists', artisans' and designers' lives;</li> <li>c use key vocabulary to demonstrate knowledge and understanding in this strand: Henri Rousseau, India Flint, Alexander Calder, David Oliveira, David Hockney, Man Ray, Fernand Léger, Alfred Wallis, Hokusai, Frida Kahlo, Joaquín Torres-García, Leonora Carrington, Diego Rivera, Beatriz Milhazes, Carlos Páez Vilaró, John Singer Sargent, Ansel Adams, Helen Frankenthaler, Frank Lloyd Wright, Jean- Michel Basquiat, Mary Cassatt.</li> </ul>

